

Classification of Fractals in Sierpinski Gasket Variation

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Abstract

In fractal science, Sierpinski gasket is well known, and Sierpinski gasket variation has been studied by H.-O. Peitgen et al. [6]. In this paper we algebraically prove the classification of fractals in Sierpinski gasket variation.

1. Sierpinski Gasket Variation

In xy plane we consider the square $S=\{(x, y) ; -w \leq x \leq w, -w \leq y \leq w\}$, where $w > 0$. Let S_1, S_2, S_3, S_4 be the sub-squares of S , such that

$$\begin{aligned} S_1 &= \{(x, y) ; -w \leq x \leq 0, -w \leq y \leq 0\}, \\ S_2 &= \{(x, y) ; 0 \leq x \leq w, -w \leq y \leq 0\}, \\ S_3 &= \{(x, y) ; -w \leq x \leq 0, 0 \leq y \leq w\}, \\ S_4 &= \{(x, y) ; 0 \leq x \leq w, 0 \leq y \leq w\}. \end{aligned}$$

Let d_0, d_1, d_2, d_3 be the rotations in S at the origin by $\theta=0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}$ radians, respectively. And let d_4, d_5, d_6, d_7 be the reflection mappings in S for the line $l_1 : y=0, l_2 : x=0, l_3 : y=x, l_4 : y=-x$, respectively.

The reduction mappings $v_i : S \rightarrow S_i$ for $i=1, 2, 3$ are defined by the following

$$v_1 \begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{2} \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} -1 \\ -1 \end{pmatrix}, \quad v_2 \begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{2} \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} 1 \\ -1 \end{pmatrix}, \quad v_3 \begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{2} \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} -1 \\ 1 \end{pmatrix}.$$

We shall obtain the matrix representation of $v_i d_k$ where $v_i d_k : S \rightarrow S_i$. Let

$$v_i d_k \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} e \\ f \end{pmatrix}.$$

For $i=1$ we have the following table 1.

Table 1.

Map	a	b	c	d
$v_1 d_0$	1/2	0	0	1/2
$v_1 d_1$	0	-1/2	1/2	0
$v_1 d_2$	-1/2	0	0	-1/2
$v_1 d_3$	0	1/2	-1/2	0
$v_1 d_4$	1/2	0	0	-1/2
$v_1 d_5$	-1/2	0	0	1/2
$v_1 d_6$	0	1/2	1/2	0
$v_1 d_7$	0	-1/2	-1/2	0

And it always holds that $e=-w/2, f=-w/2$.

For $i=2, 3$ it follows that

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$$\nu_2 d_k \begin{pmatrix} x \\ y \end{pmatrix} = \nu_1 d_k \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} 1 \\ -1 \end{pmatrix}, \quad \nu_3 d_k \begin{pmatrix} x \\ y \end{pmatrix} = \nu_1 d_k \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} -1 \\ 1 \end{pmatrix}.$$

We note that d_k ($k=0, 1, 2, \dots, 7$) form a finite group. In fact we have the following composition table (Table 2), which shows the results of the composition $d_k d_l$.

Table 2.

$l \backslash k$	0	1	2	3	4	5	6	7
0	0	1	2	3	4	5	6	7
1	1	2	3	0	7	6	4	5
2	2	3	0	1	5	4	7	6
3	3	0	1	2	6	7	5	4
4	4	6	5	7	0	2	1	3
5	5	7	4	6	2	0	3	1
6	6	5	7	4	3	1	0	2
7	7	4	6	5	1	3	2	0

Moreover, we note below the relations that will be used later

$$d_6 d_0 d_6 = d_0, \quad d_6 d_1 d_6 = d_3, \quad d_6 d_2 d_6 = d_2, \quad d_6 d_3 d_6 = d_1, \quad d_6 d_4 d_6 = d_5, \quad d_6 d_5 d_6 = d_4, \quad d_6 d_6 d_6 = d_6, \quad d_6 d_7 d_6 = d_7.$$

Now we can define the fractal set A . Let A_0 be the triangle in S with the three vertices $(-w, -w)$, $(w, -w)$, $(-w, w)$. The sequence $\{A_i\}$ is defined by

$$A_i = \nu_1 d_k(A_{i-1}) \cup \nu_2 d_l(A_{i-1}) \cup \nu_3 d_m(A_{i-1}) \quad (i=1, 2, 3, \dots),$$

where k, l, m is any number in $\{0, 1, 2, \dots, 7\}$, respectively. And define $A = \lim_{i \rightarrow \infty} A_i$. Then we find that A is the fractal with the fractal dimension $\log 3 / \log 2$.

We call that the fractal A is generated by the pattern $\langle k, l, m \rangle$, or we denote $A = \langle k, l, m \rangle$. Let \mathcal{A} be the set $\{\langle k, l, m \rangle ; k, l, m = 0, 1, 2, \dots, 7\}$. The number of elements in \mathcal{A} is 512 as patterns. We note that the fractal A with the pattern $\langle k, l, m \rangle$ satisfies $A = \nu_1 d_k(A) \cup \nu_2 d_l(A) \cup \nu_3 d_m(A)$. On the contrary, if $A \in \mathcal{A}$ satisfies $A = \nu_1 d_k(A) \cup \nu_2 d_l(A) \cup \nu_3 d_m(A)$, then A is the fractal which is generated by the pattern $\langle k, l, m \rangle$.

2 . Classification of Patterns

In \mathcal{A} , there are some identical patterns or some pairs of patterns which one of the pair is the symmetric transformation of the other. For example, pattern $\langle 0, 0, 0 \rangle$ and pattern $\langle 0, 6, 0 \rangle$ are the identical fractals, or $\langle 0, 0, 1 \rangle$ is the symmetric transformation with respect to the line $y=x$ of $\langle 0, 3, 0 \rangle$. In this paper we want to make the classification of \mathcal{A} .

Lemma 1.

For $k \neq 0, 6$ there do not exist $A, B \in \mathcal{A}$ such that $d_k(A) = B$, especially there does not exist $A \in \mathcal{A}$ such that $d_k(A) = A$.

Proof.

Let $A = V_1 \cup V_2 \cup V_3 \cup V_4$, $V_i \subset S_i$, $B = W_1 \cup W_2 \cup W_3 \cup W_4$, $W_i \subset S_i$.

Then $V_1 \neq \emptyset$, $V_2 \neq \emptyset$, $V_3 \neq \emptyset$, $V_4 = \emptyset$, $W_1 \neq \emptyset$, $W_2 \neq \emptyset$, $W_3 \neq \emptyset$, $W_4 = \emptyset$.

If $d_k(A) = B$ for $\theta = \frac{\pi}{2}, \pi, \frac{3\pi}{2}$ then $W_4 \neq \emptyset$. It is a contradiction. Also, in case of symmetry with the line $l_1 : y = 0$, $l_2 : x = 0$, $l_4 : y = -x$, we have $W_4 \neq \emptyset$, this is a contradiction. ⋯ Q.E.D.

If there exist $A, B \in \mathcal{A}$ such that $d_k(A) = B$, then A is some transformation of B , so we may think that A and B are almost the same fractals. *Lemma 1* implies that the transformation is the symmetric transformation with

respect to the line $y=x$ only. So we have the next definition.

Definition 1.

Let $A = \langle k, l, m \rangle$, $B = \langle s, t, u \rangle$. We denote $\langle k, l, m \rangle \sim \langle s, t, u \rangle$ if and only if $d_6(A) = B$.

The next lemma is contrapositive of the second part in *Lemma 1*.

Lemma 2.

If there exists $A \in \mathcal{A}$ such that $d_k(A) = A$, then $k=0,6$.

If $A \in \mathcal{A}$ has some symmetricities itself, then the symmetry is only with respect to the line $y=x$. So we use the word 'symmetric' in this mean only.

Lemma 3.

We consider $A = \langle k, l, m \rangle$. If there exists $(s, t, u) \neq (k, l, m)$ such that $\langle s, t, u \rangle = \langle k, l, m \rangle$, then A is symmetric.

Proof.

We have $A = \nu_1 d_k(A) \cup \nu_2 d_l(A) \cup \nu_3 d_m(A) = \nu_1 d_s(A) \cup \nu_2 d_t(A) \cup \nu_3 d_u(A)$.

Since $\nu_i : S \rightarrow S_i$ is one to one mappings,

$$d_k(A) = d_s(A), d_l(A) = d_t(A), d_m(A) = d_u(A).$$

So $d_s^{-1} d_k(A) = A$. If we assume that A is not symmetric, then from *Lemma 2* we have $d_s^{-1} d_k = d_0$ only. Hence $s = k$. In the same way we have $t = l$, $u = m$. This is a contradiction of the assumption. ... Q.E.D.

Considering the contrapositive of *Lemma 3*, if $A \in \mathcal{A}$ is not symmetric then A has no other patterns which equal to A , that is, the multiplicity of A is only one.

Lemma 4.

$$d_6 \nu_2 = \nu_3 d_6, d_6 \nu_3 = \nu_2 d_6, d_6 \nu_1 = \nu_1 d_6.$$

Proof.

We note that $d_6 \nu_2 : S \rightarrow S_3$, $d_6 \nu_3 : S \rightarrow S_2$, $\nu_3 d_6 : S \rightarrow S_3$, $\nu_2 d_6 : S \rightarrow S_2$.

The matrix representation of the mappings is the following

$$\nu_3 d_6 \begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} -1 \\ 1 \end{pmatrix},$$

$$d_6 \nu_2 \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} \frac{x}{2} + \frac{w}{2} \\ \frac{y}{2} - \frac{w}{2} \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \frac{w}{2} \begin{pmatrix} -1 \\ 1 \end{pmatrix}.$$

Hence we have $d_6 \nu_2 = \nu_3 d_6$. And other cases are the same. ... Q.E.D.

Lemma 5.

We consider $A = \langle k, l, m \rangle$, and define $d_s \equiv d_6 d_k d_6$, $d_t \equiv d_6 d_l d_6$, $d_u \equiv d_6 d_m d_6$, then we have $\langle k, l, m \rangle \sim \langle s, t, u \rangle$.

Proof.

$A = \nu_1 d_k(A) \cup \nu_2 d_l(A) \cup \nu_3 d_m(A)$. From *Lemma 4*, we have

$$\begin{aligned} d_6(A) &= d_6 \nu_1 d_k(A) \cup d_6 \nu_2 d_l(A) \cup d_6 \nu_3 d_m(A) \\ &= \nu_1 d_6 d_k(d_6(A)) \cup \nu_2 d_6 d_l(d_6(A)) \cup \nu_3 d_6 d_m(d_6(A)) \\ &= \nu_1 d_s(d_6(A)) \cup \nu_2 d_t(d_6(A)) \cup \nu_3 d_u(d_6(A)). \end{aligned}$$

It shows that $d_6(A)$ is generated by the pattern $\langle s, t, u \rangle$ Q.E.D.

Remark 1.

In *Lemma 5*, we remark that $\langle s, u, t \rangle$, is not $\langle s, t, u \rangle$.

Also, *Lemma 5* shows that the symmetric transformed pattern of $A = \langle k, l, m \rangle$ is given when k, l, m transform

to s, t, u by the next rules,

$$0 \rightarrow 0; 1 \rightarrow 3; 2 \rightarrow 2; 3 \rightarrow 1; 4 \rightarrow 5; 5 \rightarrow 4; 6 \rightarrow 6; 7 \rightarrow 7$$

and substitute t for u , and u for t , thus we have the symmetric transformed pattern $\langle s, u, t \rangle$.

Now we consider how patterns are symmetric.

Lemma 6.

Let $A = \langle k, l, m \rangle$ be symmetric, then it must be $k=0, 2, 6, 7$ and

$$(l, m) \in \{(0,0), (0,6), (1,3), (1,4), (2,2), (2,7), (3,1), (3,5), (4,1), (4,5), (5,3), (5,4), (6,0), (6,6), (7,2), (7,7)\}.$$

Proof.

$A = v_1 d_k(A) \cup v_2 d_l(A) \cup v_3 d_m(A)$ is symmetric, so $v_1 d_k(A)$ is also symmetric. Hence $d_k(A)$ is symmetric, that is, $d_6 d_k(A) = d_k(A)$. From *Lemma 2* we obtain that $d_6 d_k = d_k$ or $d_6 d_k = d_k d_6$. Since $d_6 d_k = d_k$ is impossible, we have $d_6 d_k = d_k d_6$ only. So we get $k=0, 2, 6, 7$.

Next, we shall prove the second part of the lemma.

Let $d_s = d_6 d_k d_6$, $d_t = d_6 d_l d_6$, $d_u = d_6 d_m d_6$. From *Lemma 5*, it follows that $\langle s, u, t \rangle = d_6(A)$. Since $A = \langle k, l, m \rangle$ is symmetric, we have $\langle k, l, m \rangle = \langle s, u, t \rangle$. Hence, $v_1 d_k(A) \cup v_2 d_l(A) \cup v_3 d_m(A) = v_1 d_s(A) \cup v_2 d_u(A) \cup v_3 d_t(A)$. So we have $d_k(A) = d_s(A)$, $d_l(A) = d_t(A)$, $d_m(A) = d_u(A)$. From *Lemma 2*, it follows that $d_l = d_u$ or $d_l = d_u d_6$. Also we already have $d_m = d_6 d_u d_6$. For $u=0, 1, 2, \dots, 7$ we can calculate (l, m) in the lemma. \cdots Q.E.D.

From *Lemma 6* we find that the number of symmetric patterns in \mathcal{A} is $4 \times 6 = 24$. We want to know how patterns are identical in these symmetric patterns.

Lemma 7.

Let $d_k(A) = d_s(A)$ for $A \in \mathcal{A}$, then it must be

$$(k, s) \in E \equiv \{(0,0), (0,6), (1,1), (1,5), (2,2), (2,7), (3,3), (3,4), (4,4), (4,3), (5,5), (5,1), (6,6), (6,0), (7,7), (7,2)\}.$$

Proof.

From *Lemma 2* it follows that $d_k^{-1} d_s = d_0$ or $d_k^{-1} d_s = d_6$. Hence we have $d_s = d_k$ or $d_s = d_k d_6$. For $k=0, 1, 2, \dots, 7$ we can calculate (k, s) in the lemma. \cdots Q.E.D.

Lemma 8.

Let $A = \langle k, l, m \rangle$ be symmetric. Then $\langle s, t, u \rangle = \langle k, l, m \rangle$ is equivalent to $(k, s), (l, t), (m, u) \in E$, where E is the set which is defined in *Lemma 7*.

Proof.

Lemma 7 implies that $(k, s), (l, t), (m, u) \in E$ is equivalent to $d_s(A) = d_k(A)$, $d_t(A) = d_l(A)$, $d_u(A) = d_m(A)$.

Hence $A = v_1 d_k(A) \cup v_2 d_l(A) \cup v_3 d_m(A) = v_1 d_s(A) \cup v_2 d_t(A) \cup v_3 d_u(A)$.

It shows that A is generated by the pattern $\langle s, t, u \rangle$. It follows that $\langle s, t, u \rangle = \langle k, l, m \rangle$. Also the inverse property is true. \cdots Q.E.D.

Remark 2.

$(k, s), (l, t), (m, u) \in E$ means that k, l, m transform to s, t, u in the next rules

$$0 \rightarrow 0, 6; 1 \rightarrow 1, 5; 2 \rightarrow 2, 7; 3 \rightarrow 3, 4; 4 \rightarrow 3, 4; 5 \rightarrow 1, 5; 6 \rightarrow 0, 6; 7 \rightarrow 2, 7.$$

For example if $k=0$ then $s=0$ or 6 , if $l=4$ then $t=3$ or 4 etc.

Also we find that if $A = \langle k, l, m \rangle$ is symmetric, then the multiplicity of A is 8, because k, l, m are transformed in two ways, respectively.

Theorem 1.

The identical patterns in \mathcal{A} are the following only

$$\langle 0,0,0 \rangle = \langle 0,0,6 \rangle = \langle 0,6,0 \rangle = \langle 0,6,6 \rangle = \langle 6,0,0 \rangle = \langle 6,0,6 \rangle = \langle 6,6,0 \rangle = \langle 6,6,6 \rangle,$$

$$\langle 0,1,3 \rangle = \langle 0,1,4 \rangle = \langle 0,5,3 \rangle = \langle 0,5,4 \rangle = \langle 6,1,3 \rangle = \langle 6,1,4 \rangle = \langle 6,5,3 \rangle = \langle 6,5,4 \rangle,$$

$$\langle 0,2,2 \rangle = \langle 0,2,7 \rangle = \langle 0,7,2 \rangle = \langle 0,7,7 \rangle = \langle 6,2,2 \rangle = \langle 6,2,7 \rangle = \langle 6,7,2 \rangle = \langle 6,7,7 \rangle,$$

$<0,3,1> = <0,3,5> = <0,4,1> = <0,4,5> = <6,3,1> = <6,3,5> = <6,4,1> = <6,4,5>,$
 $<2,0,0> = <2,0,6> = <2,6,0> = <2,6,6> = <7,0,0> = <7,0,6> = <7,6,0> = <7,6,6>,$
 $<2,1,3> = <2,1,4> = <2,5,3> = <2,5,4> = <7,1,3> = <7,1,4> = <7,5,3> = <7,5,4>,$
 $<2,2,2> = <2,2,7> = <2,7,2> = <2,7,7> = <7,2,2> = <7,2,7> = <7,7,2> = <7,7,7>,$
 $<2,3,1> = <2,3,5> = <2,4,1> = <2,4,5> = <7,3,1> = <7,3,5> = <7,4,1> = <7,4,5>.$

Proof.

Let $A = <k, l, m>$. If there exist other patterns which are the same as A , then from *Lemma 3* it follows that A is symmetric. *Lemma 6* implies that the number of symmetric patterns in \mathcal{A} are 64. In these symmetric patterns we can find the same patterns by the rules of *Lemma 8*. For example, we find that the 8 patterns are the same as $<0,0,0>$, and in the remainder we find the 8 same patterns in a like manner. So we conclude this theorem.

... Q.E.D.

Finally, we state the program of Sierpinski gasket variation, the program is already introduced by H.-O. Peitgen et al. [6]. But we improved the program so that it can be easily applied to any patterns. We wrote the program in BASIC, using Fujitsu F-BASIC86HG.

BASIC Program

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10 rem *** Sierpinski Gasket Variation ***
20 dim A(3), B(3), C(3), D(3), E(3), F(3)
30 dim XLEFT(10), YLEFT(10), XRIGHT(10), YRIGHT(10), XTOP(10), YTOP(10)
40 cls : view (450, 150)-(900, 600)
50 W=100 : window (-W,-W)-(W, W)
60 rem Input of Pattern and Level
70 locate 32, 2 : print "Sierpinski Gasket Variation"
80 locate 1, 8 : print "Pattern=" : locate 1, 10 : print "Level (1~8)="
90 locate 1, 15 : print "For example," : locate 1, 16 : print "Pattern=0, 2, 7"
100 locate 10, 8 : input P1, P2, P3
110 locate 14, 10 : input LEVEL
120 rem Set the Initial Values
130 XLEFT(LEVEL)=-W : YLEFT(LEVEL)=-W : XRIGHT(LEVEL)=W
140 YRIGHT(LEVEL)=-W : XTOP(LEVEL)=-W : YTOP(LEVEL)=W
150 gosub *DATA
160 rem Main Caluculation
170 gosub 260
180 end
190 rem Transformation of Triangle
200 XLEFT(LEVEL)=A(M)*XLEFT(LEVEL+1)+B(M)*YLEFT(LEVEL+1)+E(M)
210 YLEFT(LEVEL)=C(M)*XLEFT(LEVEL+1)+D(M)*YLEFT(LEVEL+1)+F(M)
220 XRIGHT(LEVEL)=A(M)*XRIGHT(LEVEL+1)+B(M)*YRIGHT(LEVEL+1)+E(M)
230 YRIGHT(LEVEL)=C(M)*XRIGHT(LEVEL+1)+D(M)*YRIGHT(LEVEL+1)+F(M)
240 XTOP(LEVEL)=A(M)*XTOP(LEVEL+1)+B(M)*YTOP(LEVEL+1)+E(M)
250 YTOP(LEVEL)=C(M)*XTOP(LEVEL+1)+D(M)*YTOP(LEVEL+1)+F(M)
260 rem Draw the Least Triangle
270 if LEVEL>1 then goto 320

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280 line (XLEFT(1),-YLEFT(1))-(XRIGHT(1),-YRIGHT(1)), pset,15,
290 line -(XTOP(1),-YTOP(1)), pset,15,
300 line -(XLEFT(1),-YLEFT(1)), pset,15.,
310 goto 410
320 rem Branch into the Lower Triangle
330 LEVEL=LEVEL-1
340 M=1
350 gosub 190
360 M=2
370 gosub 190
380 M=3
390 gosub 190
400 LEVEL=LEVEL+1
410 return
420 * DATA
430 for I=0 to 7
440 read A, B, C, D
450 if I><P1 then goto 470
460 A(1)=A : B(1)=B : C(1)=C : D(1)=D
470 if I><P2 then goto 490
480 A(2)=A : B(2)=B : C(2)=C : D(2)=D
490 if I><P3 then goto 510
500 A(3)=A : B(3)=B : C(3)=C : D(3)=D
510 next I
520 E(1)=-W/2 : F(1)=-W/2 : E(2)=W/2 : F(2)=-W/2 : E(3)=-W/2 : F(3)=W/2
530 data 0.5, 0, 0, 0.5
540 date 0,-0.5, 0.5, 0
550 data -0.5, 0, 0,-0.5
560 data 0, 0.5,-0.5, 0
570 data 0.5, 0, 0,-0.5
580 data -0.5, 0, 0, 0.5
590 data 0, 0.5, 0.5, 0
600 data 0,-0.5,-0.5, 0
610 return

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